



**LOUISIANA FIRE**

## SUMMER 7s LEAGUE

### DIVISIONS

#### Varsity

For Freshman through Seniors with more advanced competitive experience

#### Junior Varsity

For 8th grade and Freshman with more advanced competitive experience, for freshman and sophomores with less competitive experience

#### Middle School

For 5th through 8th graders of any playing experience

Players register individually for the league. Teams are formed through team managers conferences. Free agents will either be formed into a complete team OR added to rosters of established teams.

### LEAGUE WEEKS

Approximate game nights:

June 29

July 1

July 6, July 7

July 13, July 15

July 20

Playoffs July 20, 22, 23

# LEAGUE RULES

## NUMBER OF PLAYERS

Games are played with six field players and a keeper; the minimum number of players on the field is five. Each team must provide the referee with a typed roster before the game with the players names and associated numbers. Coach's names must be on the roster. Maximum roster size is 18 players. Maximum game day roster is 14 players in one individual game.

## SUBSTITUTIONS

Substitutions allowed on the fly. Subs must stand at midfield before entering the game. Players are required to step off the field before the sub steps on. All subs must exit and enter within 5 yards of each other at midfield. Players entering or exiting illegally will result in an indirect free kick from the center of the 3-line in the guilty teams half of the field.

## PLAYER EQUIPMENT

Shin guards are MANDATORY and must be completely covered by socks.

## UNIFORMS

Home teams (listed first on schedule) are required to wear pennies if primary colors conflict (no shirts vs. skins).

## THE GAME

The game will have two 25-minute halves with a 5-minute halftime. Offside does not apply. In case of a tie, game will finish as a tie. A forfeit will be awarded if the opposing team is not ready to play (cannot field the minimum # of players) within 5 minutes of scheduled start time. The schedules will not allow for grace periods longer than 5 minutes. There will be no grace period allowed if each team has a minimum of 5 players at scheduled start time. Game times will be 5:45pm and 6:45pm on the assigned Thursday or Friday on Lafreniere Field 3A, 3B, 4A, and 4B. All players' and coaches' bench areas will be internally located in between fields A and B. All spectators must stay in designated areas on outside of fields A and B opposite of the players' and coaches' bench area.

## OVERTIME (Playoffs ONLY)

First overtime is 5-minute golden goal sudden death. If score remains tied after first 5 minutes, the game will go to FIFA penalty kicks.

## 3-LINE VIOLATION

A player is guilty of a 3-line violation when he/she passes, throws, or kicks the ball across 3 lines in the air towards the opponent's goal without touching or having been played/touched by another player on either team. An indirect free kick will be awarded to the opposing team at the spot where the ball crossed the 3rd line or at the closest location behind the line to where play can be started.

## +1 PLAYER - 4 GOAL MARGIN

In order to keep all games competitive and maximize the utility of playing time for individual players, upon a goal scored that increases one team's lead to 4 goals, the team scored on may play with an additional player on the field until the goal margin is reduced to -3. If teams are shorthanded on the day and unable to add a player, the team with the 4 goal lead must remove one player until the lead is reduced.

## **FOULS AND FREE KICKS**

All direct and indirect fouls apply. Opposing players must remain at least 5 yards from the ball.

## **GOALKEEPERS**

Once the keeper HAS CONTROL of the ball, they have 6 seconds to put the ball back in play. Failure to do so will result in an indirect free kick. Keepers may not throw, punt, or drop kick the ball over three lines.

## **THROW-INS**

3-line violation applies for throw-ins. Keepers may not play throw-ins from their team with their hands.

## **GOAL KICKS**

Taken within 6-yard box. No goal allowed directly from goal kick. 3-Line rule applies.

## **CORNER KICKS**

Goals can be scored directly on corner kicks. Opposing players must be at least 5 yards away.

## **MISCONDUCT**

USFF rules apply. PLAYERS EJECTED FROM A MATCH WILL BE SUSPENDED FOR AT LEAST THE FOLLOWING MATCH. Ejections for fighting or any other actions deemed violent may result in suspension from any further play. Should a player accumulate two yellow cards in one match, their team will play down one player for the remainder of that match. The offender will also be suspended for the following match. Offensive language can also be a send off.

A player cautioned or yellow carded at any point in the game must be replaced by a substitute immediately to serve a 2-minute time out period off the field. The player may return to play after the 2-minute period by regular substitution.

All suspensions are given through the disciplinary board process.

## **REFEREES**

One referee will be assigned to each match.

## **INCLEMENT WEATHER**

Louisiana Fire SC uses SMS texting through LeagueApps for updating players and parents about inclement weather closures. The game will be rescheduled if lightning strikes prior to the conclusion of the first half. If lightning strikes in the second half, the game is terminated and deemed final.

Make up games will take place on the Saturday evening immediately following the cancelled game or as scheduled by league commissioner. No Make up games will be scheduled for forfeits.